

Efficient compilation of complex tensor algebra expressions

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[**simula** . research laboratory]
- by thinking constantly about it

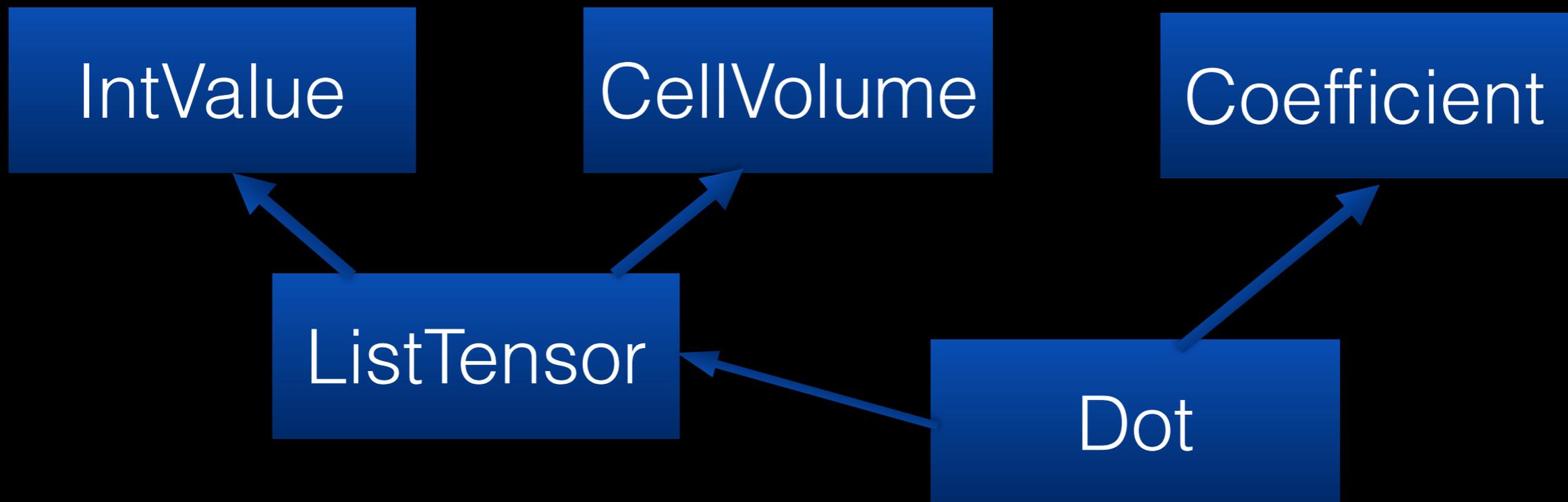
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UFL is a DSL, symbolic backend, and frontend to form compilers

- Users recently reported scalability problems when compiling complicated equations
- After some profiling sessions I reduced the memory usage by a factor 10 for one case
- Next I have made an attempt at faster form compiler algorithms, which I will show

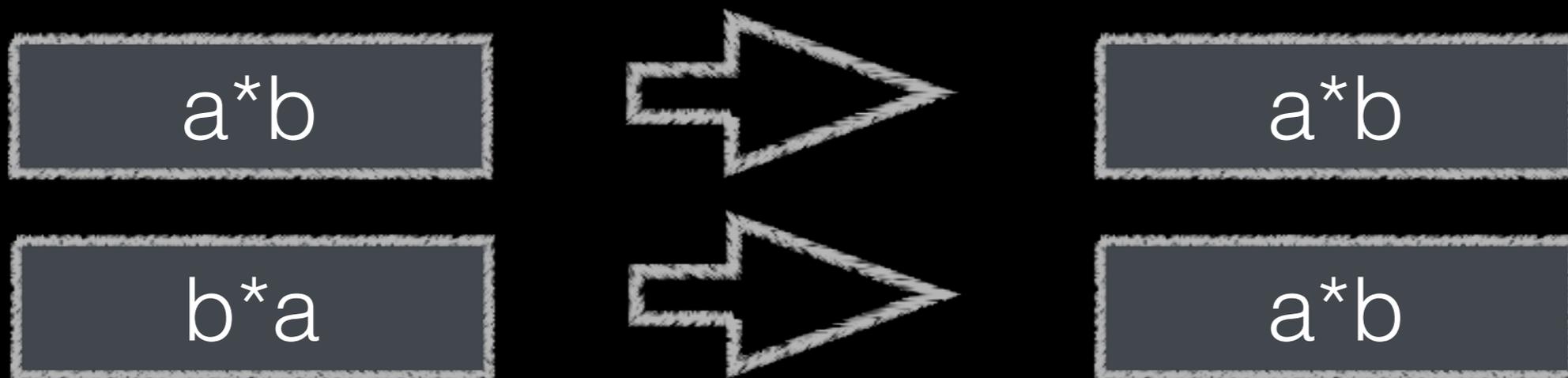
UFL expressions are represented
in a symbolic expression tree



```
e = dot(as_vector((1, cell.volume)),  
        Coefficient(V))
```

Some quick design points

- Expr objects are immutable for easy sharing
- Conservative approach to automatic simplifications
- Canonical ordering of sum and product:



UFL simplifies some expressions on construction

$1 * f$



f

$0 * f$



0

$0 + f$



f

$op(c1)$



$c2$

Simplifications critical during differentiation algorithm

`as_tensor(A[i,j], (i,j))`



`A`

- $d/dx(x * g(y)) = 1 * g + x * 0 \rightarrow g$

Performance must scale as $O(n)$ with size of expression

- This means almost anything must be $O(1)$
- In particular `__eq__` and `__hash__`!

Transformations must be safe for floating point computations

- Def eps: $1 + \text{eps} > 1$
- $(1 + \text{eps}/2) + \text{eps}/2 == 1$
- $1 + (\text{eps}/2 + \text{eps}/2) > 1$

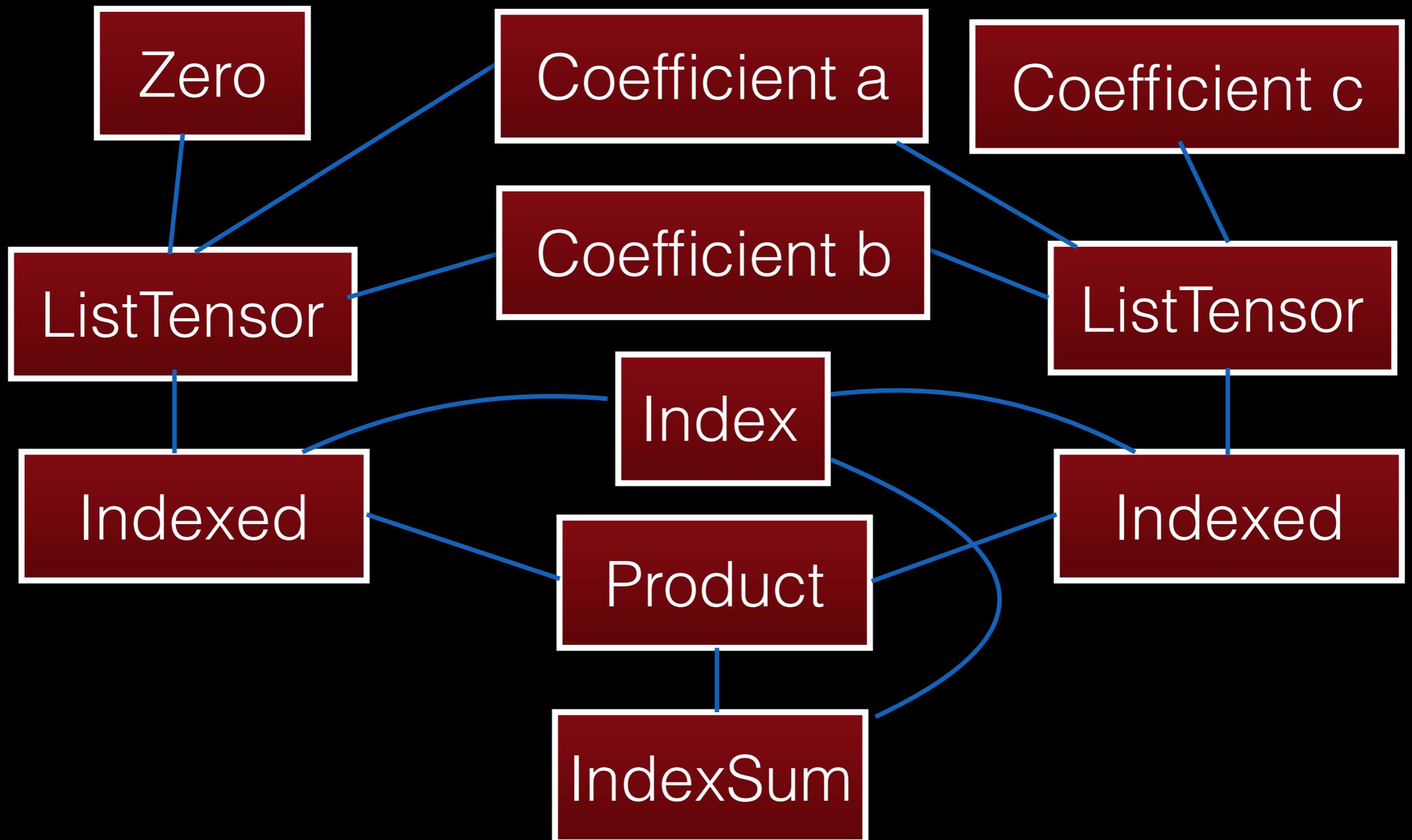
I will take this expression
through the compiler algorithms

```
a, b, c = scalar coefficients
u = as_vector((0, a, b))
v = as_vector((c, b, a))
e = dot(u, v)
```

Anticipate result:

```
t = a*b
e = t + t
```

The expression tree after translating dot to index notation



Placing nodes in array

Index	V[i]	Shape	Size
0	0	() + ()	1
1	a	() + ()	1
2	b	() + ()	1
3	c	() + ()	1
4	<0,a,b>	(3,) + ()	3
5	<c,b,a>	(3,) + ()	3
6	u[i]	() + (3,)	3
7	v[i]	() + (3,)	3
8	u[i]*v[i]	() + (3,)	3
9	ISum(V[8],i)	() + ()	1

Scalar subexpressions are assigned unique value numbers

Index	V[i]	Value number
0	0	0
1	a	1
2	b	2
3	c	3
4	$\langle 0, a, b \rangle$	0, 1, 2
5	$\langle c, b, a \rangle$	3, 2, 1
6	u[i]	0, 1, 2
7	v[i]	3, 2, 1
8	$u[i] * v[i]$	4, 5, 6
9	$\text{ISum}(V[8], i)$	7

Scalar subexpressions are reevaluated and placed in a new array

Index	S[i]	Simplifies to
0	0	
1	a	
2	b	
3	c	
4	$S[0]*S[3]$	$0*c = 0$
5	$S[0]*S[3]$	$a*b$
6	$S[0]*S[3]$	$b*a = a*b$
7	$S[4]+S[5]+S[6]$	$a*b + a*b$

Throwing away the array only
keeping the final expression

$$a*b + a*b$$

Placing nodes in array!

Index	V[i]	Shape	Size
0	a	() + ()	1
1	b	() + ()	1
2	a*b	() + ()	1
3	a*b + a*b	() + ()	1

Analyzing dependencies

Index	V[i]	Dep.	Rev. Dep.
0	a	()	(2,)
1	b	()	(2,)
2	$a*b$	(0,1)	(3,3)
3	$a*b + a*b$	(2,2)	()

Final steps in compiler

- Partition final array by dependencies on x, u, v
- Heuristically pick best candidates for subexpressions to place in intermediate variables in generated code
- Format expressions and assignment statements within nested loops
- FEM library specific code generation in separate plugin class, e.g. how to evaluate geometry and coefficients, how to loop over quadrature points and basis functions

Outlook

- bzd branch lp:uflacs
- Can generate dolfin::Expression classes
- Soon SFC can use uflacs to compile forms
- Want to merge algorithms into FFC
- Write plugin class to compile to other FEM libs